

Fantasy Football

1. Game Purpose:

Match your football strategy and sports management skills with friends. Determine through weekly FFL scoring who drafts and manages the best professional football team. Points are awarded based on actual scores made by NFL season. Play head to head against other FFL teams until a league champion is crowned.

2. Draft:

Prior to the start of the NFL season, franchise owners hold a draft. Each franchise owner drafts a total roster of 16 with 7 positions on the bench.

# of Starters	Max Drafted	Position
1	4	Quarterbacks (QB)
2	8	Running Backs (RB)
2	8	Wide Receivers (WR)
1	3	Tight Ends (TE)
1	3	Kickers (K)
1	3	Defensive Teams (DT) or Special Teams (ST)
1	N/A	Flex (RD/WR/TE)

Franchise owners are allowed 90 seconds between draft picks. Selection not made in the allotted time will be waived until the end of the draft.

3. Starting Lineups:

Each franchise submits a starting lineup of 8 positions plus a defensive/special team unit prior to kickoff of the first game of the NFL week.

4. There will be trades and waivers.

5. Trades:

As with real NFL team, NFL franchise owners can trade or transfer one or more NFL players from one franchise to another. Trades must be finalized in time for the weekly lineup exchange. Trades are allowed until November 20th at 11pm.

6. Waivers:

A franchise owner may also waive a player on his/her current roster and add a non-roster player from the Available Players List throughout the season.

7. Scoring:

FFL scoring is based on actual plays and performances made by NFL players each week during the NFL season. Only players listed as starters for each franchise receive points for that franchise. Points are awarded for rushing touchdowns (TDs), passing TDs, receiving TDs, point-after-TDs, field goals, and any TD or safety scored by the defensive/special teams unit, special teams players.

SCORING				
Passing	Every 25 passing yards (PY25)	1	TD Pass (PTD)	4
	Interceptions Thrown (INT)	-2	2pt Passing Conversion (2PC)	2
Rushing	Every 10 rushing yards (RY10)	1	TD Rush (RTD)	6
	2pt Rushing Conversion (2PR)	2		
Receiving	Every 10 receiving yards (REY10)	1	TD Reception (RETD)	6
	2pt Receiving Conversion (2PRE)	2		
Miscellaneous	Kickoff Return TD (KRTD)	6	Punt Return TD (PRTD)	6
	Fumble Recovered for TD (FTD)	6	Total Fumbles Lost (FUML)	-2
	Interception Return TD (INTTD)	6	Fumble Return TD (FRTD)	6
	Blocked Punt or FG return for TD (BLKKRTD)	6		
Kicking	Each PAT Made (PAT)	1	Total FG Missed (FGM)	-1
	FG Made (0-39 yards) (FG0)	3	FG Made (40-49 yards) (FG40)	4
	FG Made (50+ yards) (FG50)	5		
Team Defense / Special Teams	Each Sack (SK)	1	Interception Return TD (INTTD)	6
	Fumble Return TD (FRTD)	6	Kickoff Return TD (KRTD)	6
	Punt Return TD (PRTD)	6	Blocked Punt or FG return for TD (BLKKRTD)	6
	Blocked Punt, PAT or FG (BLKK)	2	Each Interception (INT)	2
	Each Fumble Recovered (FR)	2	Each Safety (SF)	2
	0 points allowed (PA0)	5	1-6 points allowed (PA1)	4
	7-13 points allowed (PA7)	3	14-17 points allowed	1

		(PA14)	
28-34 points allowed (PA28)	-1	35-45 points allowed (PA35)	-3
46+ points allowed (PA46)	-5	Less than 100 total yards allowed (YA100)	5
100-199 total yards allowed (YA199)	3	200-299 total yards allowed (YA299)	2
350-399 total yards allowed (YA399)	-1	400-449 total yards allowed (YA449)	-3
450-499 total yards allowed (YA499)	-5	500-549 total yards allowed (YA549)	-6
550+ total yards allowed (YA550)	-7		

8. Prize Structure:

Below is the prize structure for this year's FFL:

Weekly Winners	
High Point Team Owner (of all leagues)	Email Recognition
2nd Place Point Team Owner (of all leagues)	Email Recognition
Regular Season League Head-to-Head Winners	
First Place Franchise Owner	Intramural Championship T-Shirt
Second Place Franchise Owner	Recognition
Super Bowl Winners	
Super Bowl Champions (each league)	Intramural Championship T-Shirt
Toilet Bowl Winners	
Toilet Bowl Champions (each league)	Email Recognition

9. League Schedule:

REGULAR SEASON SETUP	
Start of Regular Season	Week 1 (Start of Season)
Weeks per Matchup	1
Regular Season Matchups	13 (Playoffs start Week 14)
Matchup Tie Breaker	None
PLAYOFF BRACKET SETUP	
Playoff Teams	4 (2 rounds)
Weeks per Playoff Matchup	2 weeks per round
Playoff Seeding Tie Breaker	Total Points For